make a comprison in a tavle of : phaser , construct , playcanavas ,gdevelop and put a row for popularity to community

| **Tool** | **Phaser** | **Construct** | **PlayCanvas** | **GDevelop** |
| --- | --- | --- | --- | --- |
| Type | Game Engine | Game Engine | Game Engine | Game Engine |
| Language | JavaScript | JavaScript | JavaScript | JavaScript |
| License | MIT | Proprietary | Proprietary | MIT |
| 2D/3D | 2D | 2D | 2D/3D | 2D |
| Platform | Web, iOS, Android, Windows, MacOS, Linux | Web, Windows, MacOS, Linux, iOS, Android, Xbox One | Web | Web, Windows, MacOS, Linux |
| Popularity | Very popular in the JavaScript game development community | Popular, with a large community and extensive documentation | Popular, with a growing community and good documentation | Popular in the indie game development community |
| Rate out of 10 | 9 | 8 | 7 | 6 |